

Sanctions

There are three levels of Sanctions that MGS can issue to participants at our events. The sanction placed depends on the type and severity of the incident reported, and the outcome of any investigation. Some sanctions may be imposed temporarily during the course of an investigation.

Warning

Warnings are the lowest level of sanction placed upon a participant and may take many forms depending on the cause. All Referees have the authority to issue warnings.

Warnings do not need to involve the Safeguarding Team initially, but if it is found that a participant is found to have re-offended, the Referees have the option to escalate the complaint, and a full investigation will be launched that could result in more severe action being taken.

Must Avoid

A Must Avoid order will be put into place if an incident between participants cannot be resolved but are not severe enough on either side to warrant a Ban.

A Must Avoid order will be specific to the persons involved and their circumstances.

If the details of a Must Avoid order are ignored, a single warning will be given to the offending party, following which a Ban will be put in place.

Ban

Being banned from META Games Studios events will, in most circumstances, be a last resort. Placing a Ban Sanction on a participant will always be carefully considered before being placed.

Temporary Ban

A temporary ban may be put in place when an investigation is ongoing, either internally or in conjunction with authorities. This may either turn into a lesser sanction, or a permanent ban depending on the results of the investigation.

Permanent Ban

Being banned from META Games Studios events is a permanent sanction made following the outcome of an investigation, both internal, or in conjunction with the authorities. If a permanent ban is put in place, it may be in effect across all games and events run by MGS, at the discretion of the company.